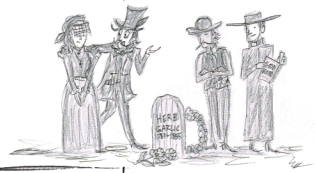
THE GOODBYE FUNERAL GAME

START

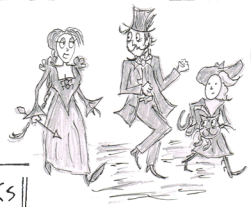
Kepla digs extra graves looking for bugs, take extra turn!

FINISH



Sheriff Orphie deals with rowdy cowboys go back 2 spaces!

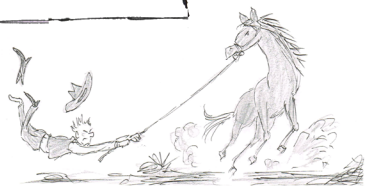
Pyridine has leftover Dust Soup, take 2 extra spaces!



The dead wake up, lose 1 turn!

Pyridine breaks her trocar, lose 1 turn!

Ouija the cat eats a villain, take extra turn!



Lose a cadaver from their casket, go back 4 spaces!

Tumbleweed has larengitis, take extra turn!

Otis takes a pickle break lose a turn!

RULES

Take turns rolling a die, move a coin* the number of spaces shown on the die and follow directions on the path. First one to the cemetery wins!

*A coin from the eye of the deceased is recommended by Otis.

FOR TWO PLUS PLAYERS OR A PLAYER WITH MULTIPLE HEADS!

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